

COURSE TITLE	FILM LANGUAGE & APPRECIATION
COURSE CODE	05BA0204
COURSE CREDITS	4

Objective:

- 1 To introduce students to the fundamental elements of film language.
- 2 To develop students' ability to critically analyze and appreciate films.
- 3 To explore the historical and cultural contexts that shape film.
- 4 To examine the role of the director and other key contributors in filmmaking.
- 5 To foster an understanding of different film genres and styles.

Course Outcomes: After completion of this course, student will be able to:

- 1 Students will be able to identify and define the key elements of film language.
- 2 Students will be able to analyze how mise-en-scène and cinematography contribute to a film's meaning.
- 3 Students will be able to understand the role of the director and other key crew members in the filmmaking process.
- 4 Students will be able to critically evaluate and appreciate films from diverse genres and cultures.
- 5 Students will be able to communicate their understanding of film through written and oral analysis. Course Outcomes

Pre-requisite of course:NA

Teaching and Examination Scheme

Theory Hours	Tutorial Hours	Practical Hours	ESE	IA	CSE	Viva	Term Work
4	0	0	50	30	20	0	0

Contents : Unit	Topics	Contact Hours
1	Introduction to Film Language Definition of Film Language – Understanding film as a medium of visual communication, Elements of Film Language – Mise-en-scène, Cinematography, Editing, and Sound, Narrative Structure – Linear and Non-linear storytelling, Genre Conventions – Overview of major film genres and their typical stylistic/narrative traits. Relation to Animation, VFX, and Games – How film language applies across visual storytelling formats	15

Contents : Unit	Topics	Contact Hours
2	Mise-en-scène and Cinematography Detailed analysis of mise-en-scène: settings, props, costume, lighting, performance, and composition, In-depth Cinematography: camera types, lenses, movement, framing, focus, and exposure, Lighting and Color Theory – Creating mood and meaning through visual tone, Understanding the Role of Cinematographer and Production Designer, Case Studies: Analysis of iconic film sequences focusing on visual composition and storytelling	15
3	Editing and Sound Design Types of Editing: Continuity, Montage, Cross-cutting, Match Cuts, and Rhythmic Editing, Pacing and Timing in Visual Storytelling, Sound Design, Types of sound (diegetic vs non-diegetic), layering, and sound perspective, Music and Score – Enhancing narrative and emotional tone, Case Studies: Comparing edited sequences and soundscapes from live-action and animated films	15
4	Film Analysis and Visual Aesthetics Approaches to Film Analysis – Formalist, Realist, Auteur theory, Semiotics, Understanding Visual Aesthetics – Texture, color grading, design principles, Symbolism and Visual Metaphors in Film, Appreciating World Cinema – Recognizing cultural aesthetics and regional styles, Short Film & Feature Film Analysis through theoretical lenses	15
Total Hours		60

Textbook :

- 1 Film Art: An Introduction, David Bordwell and Kristin Thompson, McGraw - Hill Education, 2012
- 2 Cinematography: Theory and Practice, Blain Brown, Routledge, 2021

References:

- 1 Understanding Movies, Understanding Movies, Louis Giannetti , Pearson, 2013
- 2 Directing: Film Techniques and Aesthetics, Directing: Film Techniques and Aesthetics, Michael Rabiger , Routledge, 2020

Suggested Theory Distribution:

The suggested theory distribution as per Bloom's taxonomy is as follows. This distribution serves as guidelines for teachers and students to achieve effective teaching-learning process

Distribution of Theory for course delivery					
Remember / Knowledge	Understand	Apply	Analyze	Evaluate	Higher order Thinking / Creative
20.00	30.00	25.00	15.00	10.00	0.00

Instructional Method:

- 1 PPT, Board Work, Discussion

Supplementary Resources:

- 1 www.filmsite.org
- 2 www.bfi.org.uk
- 3 <https://www.classcentral.com/subject/film-production>
- 4 <https://www.coursera.org/search?query=film>
- 5 <https://www.filmsite.org/>